

Steven Strouble | UX Designer

Combining my experience in user experience design and software development, I specialize in the analysis and improvement of user experience across a multitude of platforms, from traditional screen-based to increasingly ubiquitous interfaces.

Core Competencies

User-Centered Design	Rapid Prototyping	Interaction Design
Wireframing	Empathy Mapping	Heuristic Analysis
Responsive Design	Mobile Design	Empathy Mapping

Knowledge & Skills

Axure	Sketch 3	Adobe CC	Balsamiq	Web CMS
Keynote	Arduino	HTML5/CSS	JavaScript	Android

Work Experience

IBM 2015 - 2016
User Experience Designer **Raleigh, NC**

Within IBM Cloud Integration, helped to define personas and experience goals for product teams. Drafted muckups and created interactive prototypes for evaluation with end users.

State Farm - ISD Digital Summer 2014
User Experience Intern **Atlanta, GA**

Created wireframes, mockups, and interactive prototypes for user testing. Developed user interaction diagrams to enhance design comprehension, decreasing development time.

Lockheed Martin 2009 - 2012
Software Engineer **Moorestown, NJ**

Within an AGILE/Waterfall hybrid delivery structure, I designed and wrote software for weapons system simulation. I optimized software for efficiency, better usability, and to reduce rework from future problems. Also conducted design and code reviews.

Contact

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Education

Georgia Institute of Technology

- Master of Science
Human-Computer Interaction
- 3.4 GPA
- Will Graduate May 2015

Alabama A&M University

- Bachelor of Science
Human-Computer Interaction
- 3.4 GPA
- Graduated December 2008

Portfolio

StevenStrouble.com